Teaching on a page – Computing

Clearly defined lessons	- This is our Computing lesson, - Computing is learning how computers and computer systems work, how to design and build programs, solve any problems with the programs and how to create, store and retrieve documents we have created
Review prior knowledge (Sticky knowledge)	- Let's remember some of our previous learning in Computing (this term, previous terms, previous years) - Image - Quiz - Vocab
New Teaching	- Introduce learning for the lesson – What will we be able to do / know by the end of the lesson - Model learning - Independent practice - Adaptations to support children with specific needs - Adaptations to challenge more able children - Displayed during the lesson (Whiteboard, on tables, working walls, subject areas) - Vocabulary - Screen shot of apps being used - Questioning and discussion to pick up on any misconceptions and misunderstanding.
Review outcomes	- Share work with a partner / small group or whole class - Evaluate work – what have we learnt? How could these skills be used in a different way - Discuss vocab. used
Evidence	- Saved in Purple mash folder - Samples saved on Sharepoint
Assessment	- Termly Foundation Subject assessment sheet highlighting objectives covered and who is Working Towards expected level and who is working at Greater Depth (all others assumed working at Expected level) - Annual reporting on EAZmag