

Art and Design Progression Grid



	F1	F2	Y1	Y2
Knowledge	<p><u>Developing ideas</u> Help children to add details to their drawings and models. Talk together and develop their ideas. Create collaboratively, sharing ideas, resources and skills.</p>	<p><u>Developing ideas</u> Children use what they have learnt about media and materials in original ways, thinking about uses and purposes.</p>	<p><u>Developing ideas</u> Draw from or talk about experiences, creative ideas and observations</p> <p><i>Record ideas and experiences in a sketch book or journal</i></p>	<p><u>Developing ideas</u> Develop ideas from a variety of starting points including the natural world, man-made objects, fantasy and stories</p> <p><i>Make/Use a simple sketch book using a range of joining techniques including gluing tying and stapling</i></p>
Skills	<p><u>Selection</u> Allow children access to a wide range of equipment and resources, allowing them to play and manipulate different materials.</p> <p><u>Drawing</u> Sometimes gives meaning to marks as they draw and paint.</p> <ul style="list-style-type: none"> • Ascribes meanings to marks that they see in different places. Create closed shapes with continuous lines. Draw from imagination and observation. <p>Show different emotions in their drawings and paintings.</p>	<p><u>Selection</u> Selects appropriate resources and adapts work where necessary.</p> <ul style="list-style-type: none"> • Selects tools and techniques needed to shape, assemble and join materials they are using. <p><u>Drawing</u> use drawings to represent ideas such as movement, noises, feelings</p> <p><u>Painting</u> Explore colour and colour mixing.</p> <p>Explore, use and refine a variety of artistic effects to express ideas and feelings.</p> <p><u>3D</u> - Encourage discussion about junk modelling and how the child would like to use them.</p>	<p><u>Selection</u> Describe the sensory properties of a range of different materials and decide which ones to use when making something</p> <p><u>Drawing</u> Use lines to represent a shape or outline</p> <p><u>Painting</u> Apply paint using a range of tools (eg large brushes, hands, feet, rollers and pad)</p> <p><u>3D</u> Handle and manipulate rigid and malleable materials and say how they feel</p> <p><u>Printmaking</u> Create simple mono prints using a range of printing utensils</p> <p><u>Collage</u> Cut and tear paper and glue it to the surface</p>	<p><u>Selection</u> Choose appropriate materials and techniques for a given project</p> <p><u>Drawing</u> Use line and tone to draw a shape, using pattern and texture</p> <p><u>Painting</u> Mix paint colours to suit a task. Hot/cool colours</p> <p><u>3D</u> Use modelling materials to create an imaginary realistic form</p> <p><u>Printmaking</u> Mix paint colours to suit a task. Create a single and multi- coloured prints using a range of printing techniques</p> <p><u>Collage</u> Cut and tear fabrics and papers, attaching them using different joining techniques</p>

	<p><u>Painting</u> Sometimes gives meaning to marks as they draw and paint. • Ascribes meanings to marks that they see in different places.</p> <p><u>3D</u> stimulate interest in junk modelling using a wide range of materials.</p> <p><u>Printmaking</u> Offer a wide range of different materials and encourage children to make marks in different ways.</p> <p><u>Collage</u> Teach children different techniques for joining materials.</p> <p><u>Colour</u> Explores colour and colour mixing and how colours can be changed. Colour names</p> <p><u>Pattern</u> Explore, use and refine a variety of artistic effects to express ideas and feelings</p> <p><u>Line and Tone</u> Draw with increasing complexity and detail</p> <p><u>Form</u> Use modelling materials to create meaningful models</p>	<p>Make simple models which express their ideas.</p> <p><u>Printmaking</u> Offer a wide range of different materials and encourage children to make marks in different ways.</p> <p><u>Collage</u> They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. Children use what they have learnt about media and materials in original ways, thinking about uses and purposes.</p> <p><u>Colour</u> They safely use and explore a variety of materials, tools and techniques, experimenting with colour.</p> <p><u>Pattern</u> Use pattern to create a wide range of drawings. Explore, use and refine a variety of artistic effects to express their ideas and feelings.</p> <p><u>Line and Tone</u> -Help children notice the overlap of their work to the work of other artists using colour and tone.</p>	<p><u>Photography</u> Take a self-portrait or photo of someone else</p> <p><u>Colour</u> Name primary colours and collate colours into groups of similar shades</p> <p><u>Pattern</u> Create a simple pattern using colours and shapes</p> <p><u>Line and Tone</u> Use lines of different thickness</p> <p><u>Form</u> Use modelling materials to create a realistic or imagined form</p> <p><u>Evaluating</u> Outline personal likes and dislikes regarding their own work</p> <p><u>Appreciation</u> Outline personal likes and dislikes regarding a piece of art</p>	<p><u>Photography</u> Use a zoom feature to show an object in detail</p> <p><u>Colour</u> Select and match colours when painting from observation, explaining how different colours make them feel.</p> <p><u>Pattern</u> Create patterns using natural materials e.g. pebbles, sticks, shells, leaves and petals.</p> <p><u>Line and Tone</u> Use tone to show light and shade</p> <p><u>Form</u> Build simple thumb pots using clay including rolling out clay on a board</p> <p><u>Evaluating</u> Explain the main successes and challenges encountered when completing a piece of art work</p> <p><u>Appreciation</u> Explain what they like/dislike about an artwork, comparing it with other pieces of art</p>
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	<p>and drawings. Talk together about these meanings.</p> <p><u>Evaluating</u> Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p><u>Appreciation</u> Visit galleries and museums to generate inspiration and conversation about art and artists.</p>	<p><u>Form</u> Use modelling materials to create meaningful models and drawings. Talk together about these meanings.</p> <p><u>Evaluating</u> Return to and build on their previous learning, refining ideas and developing their ability to represent them.</p> <p><u>Appreciation</u> Visit galleries and museums to generate inspiration and conversation about art and artists.</p>		
Vocabulary	<p>Paint, apron, colour, shade, mixing, painting, artist, sparkle, playdough, rolling pin, cutters, shape, roll, squeeze</p>	<p>Smooth, Shiny, Rough, Prickly, Flat, Patterned, Jagged, Bumpy, Soft, Hard, Paint, Colours, Drawings, Pencils, Chalk, Crayons, Pastels, Glue, Scissors, Cutting, Sticking, Joining, Making, Planning, Clay, colour mixing, artist, water colours, sculpture, design,</p>	<p>Portrait, features, technique, materials, oil pastels, blend, cross-hatch, wavy, straight lines, oval, centre, colour mixing Twist, cut, plait, scrunch, fabric, tie-dye, change, texture, Fabric Sculpture, natural, 3-D, flat, pressure, join, smooth, mould</p>	<p>Nature, pattern, mixing, primary and secondary colours, watercolour, shade, paint. Collage, overlap, overlay, construct, pattern, join. Smudge, blend, materials, charcoal, pencil, pattern, lines, perspective</p>
Artist study	<p>Paul Klee (2D shapes) Mondrian (primary colours/bold/2D shapes) Jackson Pollock (splatter painting)</p>	<p>Paul Klee (2D shapes) Mondrian (primary colours/bold/2D shapes) Jackson Pollock (splatter painting)</p>	<p>Vincent Van Gogh Kandinsky Matisse Georges Seurat (fingerprint pointillism)</p>	<p>Claude Monet (colour mixing, water colours) Andy Warhol (pop art) Gustav Klimt (Tree of Life, The Kiss) Georgia O' Keefe (Flowers)</p>
Resources	<p>Range of construction equipment</p>	<p>Construction equipment incl smaller more complex equipment</p>	<p>Construction equipment incl smaller more complex equipment</p>	<p>Construction equipment incl smaller more complex equipment</p>

	<p>Craft Station with range of materials and fixing resources (glue and masking tape) Scissors Paint Paintbrushes Collage materials Range of paper/card</p>	<p>Craft station with range of materials and fixing resources (different types of glue and tape) Range of paper/card</p>	<p>Craft station with range of materials and fixing resources (different types of glue and tape) Split pins for moving parts Plastic needle and thread Scissors and hole punch Paint Brushes/roller Clay Range of paper/card</p>	<p>Craft station with range of materials and fixing resources (different types of glue and tape) Needle and thread Range of tools to score and put accurate holes in different materials Paint Brushes/roller Clay Range of paper/card</p>
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